

Streams

for F-Plus

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- Streams –

Directions:

All three players have recorders that are preloaded with audio files. Performers intermittently playback, pause, and loop the audio files. Along with manipulations of the recorders, performers scrape metal objects (almglocken, opera gong, triangle) with metal triangle beaters.

Performers coordinate the moves between sections, but do not coordinate the material within sections.

Streams

Section 1: 2'

Player 1: Stat audio file, let play for 10"-15", set 10" to 15" loop, let play 5x. While loop plays, scrape metal, crescendoing and decrescendoing slowly.

Player 2: Stat audio file, let play for 15"-20", set 10" to 15" loop, let play 5x. While loop plays, scrape metal, crescendoing and decrescendoing slowly.

Player 3: Stat audio file, let play for 20"-25", set 5" to 10" loop, let play 5x. While loop plays, scrape metal, crescendoing and decrescendoing slowly.

Section 2: 1'

All Players: Pause audio. Scrape metal quietly, try to maintain constant, soft volume

Section 3: 2'

Player 1: Resume audio file, let play for 20"-25", set 10" to 15" loop, let play 5x. Strike metal when pressing buttons on recorder. While loop plays, scrape metal, crescendoing and decrescendoing slowly.

Player 2: Continue scraping metal quietly for 15". Resume audio file, let play for 15"-20", set 10" to 15" loop, let play 5x. Strike metal when pressing buttons on recorder. While loop plays, scrape metal, crescendoing and decrescendoing slowly.

Player 3: Continue scraping metal quietly for 20". Resume audio file, let play for 20"-25", set 5" to 10" loop, let play 5x. Strike metal when pressing buttons on recorder. While loop plays, scrape metal, crescendoing and decrescendoing slowly.

Section 4: 3'

All Players: Redo operations in Section 3, add hits on metal when loop restarts. Stop recorders, and strike metals once on cue from Player 1.